***Date*** = ***15/03/17***

***Attendance:***

Elliot Dewhurst: Yes

Blake Hewitt: Yes

Guy Zawada: No – personal/medical issues

If NO give reason

***Meeting Topic*** = Sprint Tasks

***Time In meeting =*** 45 minutes

***Description on what was discussed:***

* During our meeting with Chris, Elliot and Blake discussed which tasks needed to be set for this week. This was because there were no coding issues that needed to be discussed with Chris.
* The tasks that were assigned were based around implementing artwork into the current build of the game, along with the creation of some new artwork, that will be used, and some changes to the player movement code.
* Due to the ongoing issues that Guy currently has, Elliot and Blake asked Chris for his advice on how to move forward effectively with the project. The advice given was to keep assigning Guy small tasks that weren’t vital for the completion of the project. As Elliot and Blake had already begun doing this, we agreed to carry on assigning these tasks and notified Guy, via email, of what was going to be happening.